

The Skill List that goes Beyond the Supernatural

(Last updated 3/24/2025)

(B) This skill provides additional percentage bonuses or special skills.

(R) This skill has prerequisites. See skill description for details.

(S) Indicates the skill can be taken as a Secondary skill.

Common: Characters start with following: Language: Native, Literacy: Native, and Basic Math.

House Rule: If their occupation doesn't have a transportation skill to start, I allow the character to take one of the following: Pilot Automobile, Motorcycles, Bicycling or Skateboarding.

How many actions does a skill use? Normally one action, unless otherwise stated. If the character failed the skill roll, they may try again the next action. Depending on the skill and the situation, skills that take more than one action may need to be rolled multiple times while performing the skill. Also note the *Skill Penalties* section on page 174 of the main book.

Communication Skills

Ad-Lib (S)	Charm/Impress bonus	The Rifter 61, page 95
Creative Writing (R, S)	25% +5%	BTS-2, page 196
Cryptography (R, S)	25% +5%	BTS-2, page 196
Electronic Countermeasures (R, S)	30% +5%	BTS-2, page 196
Language: Native Tongue (Common)	88% +1%	BTS-2, page 196
Language: Other (S)	50% +3%	BTS-2, page 196
Laser Communications (R, S)	30% +5%	BTS-2, page 196
Leadership	Attribute & Skill bonuses	The Rifter 61, page 96
Lip Reading (S)	30% +5%	See <i>Homemade Skills</i>
Linguistics (B, S)	30% +6%	The Rifter 51, page 44
Literacy: Native Language (Common)	80% +2%	BTS-2, page 196
Literacy: Other (S)	40% +5%	BTS-2, page 196
Optic Systems (B, S)	30% +5%	BTS-2, page 196
Performance (B, S)	25% +5%	BTS-2, page 196
Public Speaking (B, S)	30% +5%	BTS-2, pages 196-197
Radio: Basic (S)	50% +5%	BTS-2, page 197
Sensory Equipment (S)	30% +5%	BTS-2, page 197
Sign Language (S)	25% +5%	See <i>Homemade Skills</i>
Singing (S)	35% +5%	BTS-2, page 197
Speed Reading (R)	25% +5%	The Rifter 19, page 38
Social Etiquette (B)	25% +5%	The Rifter 61, page 96
Surveillance (R, S)	30% +5%	BTS-2, page 197
T.V. / Video (S)	55% +5%	BTS-2, page 197

Domestic / Cultural Skills

Note: Characters can attain professional quality by selecting the same domestic skill twice.

Add a one-time bonus of +10% and note that the end result is of professional quality.

Baking (B, S)	30% +5%	See <i>Homemade Skills</i>
Barber / Hairdresser (B, S)	30% +5%	See <i>Homemade Skills</i>
Bartending (B, S)	20% +5%	See <i>Homemade Skills</i>
Brewing: Basic (B, S)	25%/30% +5%	BTS-2, page 197
Calligraphy (S)	35% +5%	N&SS, page 38
Cook (S)	35% +5%	BTS-2, page 197
Dance (B, S)	30% +5%	BTS-2, page 197
Disc Jockey (R, S)	35% +5%	See <i>Homemade Skills</i>

Etiquette (S)	Attribute & Skill bonuses	The Rifter 19, page 37
Fishing (S)	40% +5%	BTS-2, page 197
Gardening (S)	36% +4%	BTS-2, pages 197-198
Geomancy/Feng Shui (S)	15%+5%	See <i>Homemade Skills</i>
Housekeeping (S)	35% +5%	BTS-2, page 198
Musical Composition (B, S)	30% +5%	See <i>Homemade Skills</i>
Play Musical Instrument (S)	35% +5%	BTS-2, page 198
Recycle (S)	30% +5%	BTS-2, page 198
Sewing (<i>Tailoring</i> if taken twice) (S)	40% +5%	BTS-2, page 198
Teppanyaki (B)	20%/50% +5%	See <i>Homemade Skills</i>
Waiter/Waitress/bus tables (S)	35% +5%	See <i>Homemade Skills</i>
Wardrobe & Grooming (B, S)	50% +4%	BTS-2, page 198
Wine Tasting/Sommelier (B, S)	35% +5%	See <i>Homemade Skills</i>

Electrical Skills

Basic Electronics (S)	30% +5%	BTS-2, page 198
Computer Repair	30% +5%	BTS-2, page 198
Electrical Engineer (R)	35% +5%	BTS-2, page 198
Electricity Generation (R)	50% +5%	BTS-2, page 198
Hotwiring (S)	30% +5%	See <i>Homemade Skills</i>
Robot Electronics (R)	30% +5%	BTS-2, page 198

Espionage Skills

Detect Ambush	30% +5%	BTS-2, page 198
Detect Concealment (B)	25% +5%	BTS-2, page 198
Disguise	25% +5%	BTS-2, page 198
Escape Artist (B)	30% +5%	BTS-2, page 198
Forgery (B)	20% +5%	BTS-2, page 199
Impersonation (B)	30% +5%	BTS-2, page 199
Intelligence	30% +5%	BTS-2, page 199
Interrogation	30% +5%	BTS-2, page 199
Pick Locks	30% +5%	BTS-2, page 199
Pick Pockets	25% +5%	BTS-2, page 199
Psychological Fortification (B)	Attribute & Skill bonuses	The Rifter 61, page 96
Sniper	+2 to called or aimed shots	BTS-2, page 199
Tracking (humans & robots)	25% +5%	BTS-2, page 199
Undercover Ops.	30% +5%	BTS-2, page 200
Wilderness Survival	30%+ 5%	BTS-2, page 200

Horsemanship Skills

Horsemanship: General	40%/30% +4%	BTS-2, pages 200-201
Horsemanship: Cowboy/Elite	66%/50% +3%	BTS-2, page 201
Horsemanship: Exotic Animals	30%/20% +5%	BTS-2, page 201

Mechanical Skills

Aircraft Mechanics	50% +4%	BTS-2, page 201
Automotive Mechanics (S)	60% +3%	BTS-2, page 201
Basic Mechanics (S)	40% +5%	BTS-2, page 201
Locksmith (R)	35% +5%	BTS-2, page 201
Mechanical Engineer (B, R)	30% +5%	BTS-2, pages 201-202
Munitions Expert (B)	40% +5%	BTS-2, page 202
Robot Mechanics (R)	30% +5%	BTS-2, page 202
Vehicle Armorer (B)	30% +5%	BTS-2, page 202
Weapons Engineer (B, R)	30% +5%	BTS-2, page 202

Medical Skills

Animal Husbandry (S)	40% +5%	BTS-2, page 202
Brewing: Medicinal (B, S)	25%/30% +5%	BTS-2, page 202
Crime Scene Investigation (B, R)	35% +5%	BTS-2, page 202
First Aid (S)	45% +5%	BTS-2, page 202
Forensics (R)	35% +5%	BTS-2, page 202
Holistic Medicine (B)	20% +5%	BTS-2, pages 202-203
Medical Doctor (R)	60% 50% +5%	BTS-2, page 203
Paramedic	40% +5%	BTS-2, page 203
Parapsychology (R)	30% +5%	BTS-2, page 203
Pathology (B, R)	40% +5%	BTS-2, page 203
Plastic Surgery	60% +6%	N&SS, page 42
Psychology (R)	35% +5%	BTS-2, page 203
Toxicology (R)	40% +5%	BTS-2, page 203
Veterinary Science (R)	50% +4%	BTS-2, page 203

Military Skills

Aircraft: Combat Helicopters	52% +3%	BTS-2, page 203
Aircraft: Jet Fighters	50% +3%	BTS-2, page 203
APCs & Tanks	50% +3%	BTS-2, page 203
Armorer/Field Armorer (B)	40% +5%	BTS-2, page 203
Camouflage	20% +5%	BTS-2, page 204
Demolitions	60% +3%	BTS-2, page 204
Demolitions Disposal	60% +3%	BTS-2, page 204
Demolitions: Underwater	56% +4%	BTS-2, page 204
Find Contraband	26% +4%	BTS-2, page 204
Forced March	Attribute/S.D.C. Bonuses	BTS-2, page 204
Military Etiquette	35% +5%	BTS-2, page 204
Military Fortification, Defense and Traps	30% +5%	In the Face of Death, page 107
NBC Warfare (Nuclear, Biological & Chemical)	35% +5%	BTS-2, page 204
Recognize Weapon Quality	25% +5%	BTS-2, page 204
Strategy & Tactics	30% +5%	Nightbane, page 52
Trap/ Mine Detection (B)	20% +5%	BTS-2, page 204

Paranormal Studies

Note: All Paranormal Studies skills may be taken as a Secondary Skill

Astrology	25% +5%	BTS-2, page 204
Lore: Aliens & UFOlogy	30% +5%	BTS-2, pages 204-205
Lore: American Indians (B)	25% +5%	BTS-2, page 205
Lore: Cattle and Animals	30% +5%	BTS-2, page 205
Lore: Conspiracy Theories	30% +5%	See <i>Homemade Skills</i>
Lore: Cults & Secret Societies	20% +5%	BTS-2, page 205
Lore: Cults & Secret Societies	20% +5%	BTS-2, page 205
Lore: Demon and Monsters	30% +5%	BTS-2, page 205
Lore: Entities and Ghosts	30% +5%	BTS-2, page 205
Lore: Faeries & Creatures of Magic	25% +5%	BTS-2, page 205
Lore: Geomancy or Lines of Power	30% +5%	BTS-2, page 205
Lore: Magic	25% +5%	BTS-2, page 205
Recognize Wards, Runes & Circles	15% +5%	BTS-2, page 205
Recognize Enchantment	10% +5%	BTS-2, page 205
Lore: Magic Arcane	20%/40% +5%	BTS-2, page 205
Lore: Mythology (B)	30% +5%	BTS-2, page 205
Lore: Paranormal & Psionics	30% +5%	BTS-2, pages 205-206
Lore: Religion (B)	35% +5%	BTS-2, page 206
Lore: Superstitions	30% +5%	BTS-2, page 206
Streetwise: Weird	30% +5%	BTS-2, page 206

Physical Skills

Hand To Hand Combat skills: None, Basic, Expert, Martial Arts, Assassin, and Commando (pages 154-165)

Acrobatics	Attribute/Physical Bonuses	BTS-2, page 206
Aerobic Athletics (S)	Attribute/Physical Bonuses	BTS-2, page 206
Anticipation (B)	Special Cost	Rifter 7, page 53
Ambidexterity	Special Cost	Rifter 19, page 39
Athletics (general) (S)	Attribute/Physical Bonuses	BTS-2, page 206
Ballet	Attribute/Physical Bonuses	Rifter 19, page 39
Body Building & Weight Lifting (S)	Attribute/Physical Bonuses	BTS-2, page 206
Body Sculpting (S)	Attribute/Physical Bonuses	Rifter 19, page 40
Boxing	Attribute/Physical Bonuses	BTS-2, page 206
Climbing (S)	40% +5%	BTS-2, page 207
Climbing: Hobbyist (B, S)	30% +5%	Rifter 62, page 65
Climbing: Professional (B)	50% +5%	Rifter 62, page 65
Contortionism	Special Cost	Rifter 19, page 40
Cross-Country Running (R)	Attribute/Physical Bonuses	Rifter 19, page 41
Dieting	30% +5%	Rifter 7, page 53
Fencing	W.P. Bonuses	BTS-2, page 207
Forced March (S)	Attribute/Physical Bonuses	BTS-2, page 207
Free Diving (R)	Attribute/Physical Bonuses	Rifter 19, page 40
Gymnastics	Attribute/Physical Bonuses	BTS-2, page 207
Juggling (B, S)	35% +5%	BTS-2, page 207
Kick Boxing	Attribute/Physical Bonuses	BTS-2, page 207
Marathon Dancing (S)	Attribute/Physical Bonuses	Rifter 19, page 41
Marathon Running (R, S)	Attribute/Physical Bonuses	Rifter 19, page 41

Outdoorsmanship (R, S)	Attribute/Physical Bonuses	BTS-2, page 207
Parkour (B)	50% +5%	In the Face of Death, page 102
Physical Labor (S)	Attribute/Physical Bonuses	BTS-2, page 207
Plyometrics	Attribute/Physical Bonuses	Rifter 7, page 53
Poison Tolerance (S)	Attribute/Physical Bonuses	Rifter 19, page 41
Prowl (S)	25% +5%	BTS-2, page 207
Running (S)	Attribute/Physical Bonuses	BTS-2, page 207
Running / Jogging (S)	Attribute/Physical Bonuses	Rifter 19, page 41
Sprinting (R, S)	Attribute/Physical Bonuses	Rifter 19, page 41
Swimming (S)	50% +5%	BTS-2, page 207
SCUBA (S)	50% +5%	BTS-2, page 207
Tai Chi (S)	Attribute/Physical Bonuses	Rifter 7, page 53
Track & Field (R)	Attribute/Physical Bonuses	Rifter 19, page 41
Wrestling	Attribute/Physical Bonuses	BTS-2, page 207
Yoga (S)	Attribute/Physical Bonuses	Rifter 7, page 53

Rogue Skills

Cardsharp (B)	24% +4%	BTS-2, page 208
Computer Hacking (B, R)	20% +5%	BTS-2, page 208
Concealment	20% +4%	BTS-2, page 208
Find Contraband	20% +4%	BTS-2, page 208
Gambling: Standard (B, S)	30% +5%	BTS-2, page 208
Gambling: Dirty Tricks	20% +4%	BTS-2, page 208
I.D. Undercover Agent	30% +4%	BTS-2, page 208
Imitate Voices and Sounds (B)	42/36% +4%	BTS-2, page 208
Palming (B)	20% +5%	BTS-2, page 208
Pick Locks	30% +5%	BTS-2, page 208
Pick Pockets	25% +5%	BTS-2, page 208
Prowl	25% +5%	BTS-2, page 208
Roadwise	26% +4%	BTS-2, page 208
Safe Cracking (B)	20% +4%	BTS-2, page 208
Seduction (B)	20% +3%	BTS-2, pages 208-209
Streetwise (B)	24% +4%	BTS-2, page 209
Tailing (B)	30% +5%	BTS-2, page 209

Science Skills

Anthropology (B)	50% +5%	BTS-2, page 209
Archaeology (B)	40%/20% +5%	BTS-2, page 209
Artificial Intelligence (B, R)	30% +5%	BTS-2, page 209
Architecture (B, R)	30% +5%	See <i>Homemade Skills</i>
Astronomy & Navigation (B,S)	30% +5%	BTS-2, page 209
Astrophysics (R)	35% +5%	BTS-2, page 210
Biology	40% +5%	BTS-2, page 210
Botany	40% +5%	BTS-2, page 210
Cartography/Mapmaking (R,S)	40% +5%	BTS-2, page 210
Civil Engineer (R, B)	30% +5%	In the Face of Death, page 108
Chemistry	50% +5%	BTS-2, page 210
Chemistry: Analytical (R)	35% +5%	BTS-2, page 210

Chemistry: Alchemical (R)	25% +5%	BTS-2, page 210
Chemistry: Pharmaceutical (R)	40% +5%	BTS-2, page 210
Genetics (R)	30% +5%	BTS-2, page 210
Geography- <i>Human & Physical</i>	30% +5%	BTS-2, page 210
Mathematics: Basic (common skill)	72% +3%	BTS-2, page 210
Mathematics: Advanced	64% +2%	BTS-2, page 210
Parapsychology (R)	30% +5%	BTS-2, page 210
Psychology (R)	35% +5%	BTS-2, page 210
Zoology (B)	30% +5%	BTS-2, page 210

Technical Skills

Appraise Antiques	30% +5%	BTS-2, page 210
Art	30% +5%	BTS-2, page 210
Beautification	Attribute Bonus	Rifter 19, page 37
Breed Dogs	40%/20% +5%	BTS-2, page 210
Business & Finance	35% +5%	BTS-2, page 210
Computer Operation (R)	40% +5%	BTS-2, page 210
Computer Programming (R)	30% +5%	BTS-2, page 211
Cosmetology (R)	45% +5%	Rifter 19, page 37
Excavation	40% +5%	BTS-2, page 211
Fashion (B)	35% +5%	Rifter 19, pages 37-38
Firearms & Toolmark Examination	30% +5%	Rifter 51, pages 44-45
Fingerprints	40% +4%	Rifter 51, page 45
Firefighting	40% +5%	BTS-2, page 211
Gemology	25% +5%	BTS-2, page 211
General Repair/Maintenance	35% +5%	BTS-2, page 211
Graphics Design (R)	30% +5%	See <i>Homemade Skills</i>
History	60%/40% +5%	BTS-2, page 211
Image Enhancement	Attribute Bonuses	Rifter 19, page 38
Jury-Rig (B, R)	25% +5%	BTS-2, page 211
Law (General)	35% +5%	BTS-2, page 211
Leather Working	45% +5%	BTS-2, page 211
Masonry	40% +5%	BTS-2, page 211
Meditation (B)	30% +5%	Manhunters, page 115-116
Metalworking (R)	40% +5%	In the Face of Death, page 109
Memorization/Study Skills	Attribute Bonus	Rifter 19, page 38
Mining	35% +5%	BTS-2, page 211
Navigation (R)	40% +5%	BTS-2, page 211
Odontology	40% +4%	Rifter 51, page 45
Philosophy	40% +5%	BTS-2, page 212
Photography	35% +5%	BTS-2, page 212
Prospecting	20% +5%	BTS-2, page 212
Reading/Literary Studies (R)	Attribute Bonus	Rifter 19, page 38
Recycling	30% +5%	BTS-2, page 212
Research	40% +5%	BTS-2, page 212
Riddles & Logic Puzzles	Attribute Bonuses	Rifter 19, page 38
Rope Works	30% +5%	BTS-2, page 212
Salvage	35% +5%	BTS-2, page 212
Socialization	Attribute Bonuses	Rifter 19, page 38

Strategy Games	Attribute Bonuses	Rifter 19, page 39
Technical Writing	30% +5%	BTS-2, page 212
Trace Elements	40% +5%	Rifter 51, page 44
Ventriloquism	16% +4%	BTS-2, page 212
Welding & Ironworking	35% +5%	See Homemade Skills
Whittling/Sculpting	30% +5%	BTS-2, page 212

Transportation Skills

Aircraft: Helicopter	52% +3%	BTS-2, page 212
Aircraft: Jet	60% +3%	See Homemade Skills
Airplanes: Propeller Types	50% +4%	BTS-2, page 212
Automobile	60% +3%	BTS-2, page 212
Bicycling	60% +3%	BTS-2, page 212
Bicycling, Expanded	50% +5%	In the Face of Death, page 107
Boats: Motor, Race & Hydrofoil	55% +5%	BTS-2, page 212
Boats: Sail Types	60% +5%	BTS-2, page 212
Boats: Ships/Seamanship (R)	35%/20% +5%	BTS-2, pages 212-123
Combat Driving	Skill Bonuses	BTS-2, page 213
Kayaking & Canoeing	50% +5%	BTS-2, page 213
Motorcycles & Snowmobiles	60% +4%	BTS-2, page 213
Skateboard, Expanded	40% +5%	In the Face of Death, page 107
Tracked Vehicles	54% +5%	BTS-2, page 213
Truck	56% +4%	BTS-2, page 213
Water Scooters	50% +5%	BTS-2, page 213
Water Skiing/ Surfing	40% +4%	BTS-2, page 213

W.P. Ancient Weapons

Archery	BTS-2, page 213
Axe	BTS-2, page 213
Blunt	BTS-2, page 213
Bola	See <i>Homemade List</i>
Chain	BTS-2, page 213
Forked	BTS-2, page 213
Grappling Hook	BTS-2, page 214
Improvised Weapons	See <i>Homemade List</i>
Knife	BTS-2, page 214
Net	See <i>Homemade List</i>
Paired Weapons	BTS-2, page 214
Pole Arm	BTS-2, page 214
Quick Draw	BTS-2, page 214
Shield	BTS-2, page 214
Sling Shot	Dead Reign, page 215
Spear	BTS-2, page 214
Staff	BTS-2, page 214
Sword	BTS-2, page 214
Targeting	BTS-2, page 214
Whip	BTS-2, page 214

W.P. Modern Weapons

Clay Shooting	See <i>Homemade Lis</i>
Handguns	BTS-2, page 215
Rifles	BTS-2, page 215
Shotgun	BTS-2, page 215
Submachine-Gun	BTS-2, page 215
Heavy Military Weapons	BTS-2, page 215
Military Flamethrowers	BTS-2, page 215
Trick Shooting	BTS-2, page 215

Wilderness Skills

Boat Building (S)	40% +5%	In the Face of Death, page 107
Carpentry (B, S)	54% +5%	BTS-2, page 216
Dowsing (S)	20% +5%	BTS-2, page 216
Fasting (S)	40% +3%	BTS-2, page 216
Herding (B)	30% +5%	BTS-2, page 216
Hunting (S)	Skill Bonuses	BTS-2, page 216
Identify Plants & Fruits (S)	25% +5%	BTS-2, page 216
Land Navigation (S)	36% +4%	BTS-2, page 216
Preserve Food (S)	25% +5%	BTS-2, page 216
Skin/Prepare Animal Hides (B, S)	30% +5%	BTS-2, page 216
Spelunking (B)	35% +5%	BTS-2, page 216-217
Track & Trap Animals	20%/30% +5%	BTS-2, page 217
Wilderness Survival	30% +5%	BTS-2, page 217

Helpful Skill Information:

Traps: See *In the Face of Death*, pages 76-85 for various types of traps and their damage or effect.

New Occupations from *Dead Reign* that can work in BTS

Artist: Illustrator Commercial

Builder/Construction Contractor

Criminal: Thug/Gang Banger

Cycle Courier (Rifter 64, page 31)

Drone Master (from *Hell Followed*, pages 124-125); would be “Drone Pilot” in BTS.

Engineer: Electrical or Mechanical

Farmer

Game Designers and Novelists

Journalist/Creative Writer

Movie Megastar (Rifter 64, page 31); would have to be reduced to “Paranormal Television Show Personality” or “YouTube Sensation” or something similar to be work in BTS. They might be Famous and recognizable in the paranormal field, but not to where everyone would mob them on the streets with trying to investigate. Still, this one should be discussed with the other players ahead of time as their characters may prefer anonymity in their investigation work.

Naturalist (From *Hell Followed*, pages 135-138); would be “Off Grid Naturalist” in BTS

Professional Driver: Big Rigs

Professional Driver: Specialized

Professional Escort or Model (Rifter 64, page 31)

Professional Poker Player/Gambler (Rifter 64, page 32)

Socialite (Rifter 64, page 32); would likely be well off (if not oddly wealthy) and has a suspiring amount of access to hard-to-get items and could probably pull a lot of strings. On the other hand, their fame makes the group stand out like a sore thumb. Social Media personalities would be the hardest to keep away from adoring public eyes.

Store: Clerk

Store: Owner/Retailer

Student: College

Wait Staff or Cook

Weapons Expert: Gunsmith (Rifter 64, page 32); Either owns and/or works in a gun shop, or works at a Gun Repair shop.