

Charlie “Horse” Manumaleuna

Alignment: Scrupulous **Occupation:** Taxi Driver **P.C.C.:** Psychic Diviner

You are Charlie Manumaleuna, 2nd born of six siblings in a military family from Honolulu, Hawaii. Being a pureblood Samoan, you grew up tall, stocky, very strong and proud of your heritage. Your parents are both “lifers” in the Navy and they instilled a love of traveling and adventure within you from a young age.

When you began to develop psychic divining abilities in your teens, your urge to travel only grew to the point of wanderlust. Naturally at age seventeen you joined the Navy and traveled all over the globe as a natural born pilot. After two tours of duty you decided to test your mettle elsewhere. Your random wanderings eventually led you to Seattle where you found work as a truck driver and eventually a taxi driver. While you still have moments of yearning to travel, your heart has found two loves since coming to Seattle; opportunities to destroy the supernatural, and the discovery of *World of Warcraft*. With your getting older and even more laidback about life, you find that traveling the big, expansive world of WOW to be a suitable alternative for real traveling.

You are known for being many things amongst your friends. One of them is being a fun loving and laid-back guy who’s fully adopted his native Hawaiian mentality to *Just Hang Loose*. Another is being obnoxiously strong, even for a Samoan. While you’re not as fit as you were in your Navy days (driving a taxi and countless hours of WOW these last few years have taken their toll on you) you’re still as strong as a horse and hence your given nickname *Charlie Horse* by all who know you. They also know that your giant stature hides a big teddy bear the inside who has a soft spot for children and a pretty face.

While serving in the Navy, you spent time in a mechanic’s training course and could’ve made it as a mechanic if you wanted to, but you’re happy with only working on your Taxi when it needs it. You’ve even tricked out your Taxi with a theft deterrent removable steering wheel. This steering wheel (named “*Salma*” after your first crush in grade school) has since become your favored dowsing rod (it has an attachable length of pipe to simulate the long section of a dowsing rod) for use in locating things or when hunting the supernatural. In humorous fashion, you use your dowsing rod like a steering wheel, turning it left and right as you follow a trail or lead, sometimes making car sounds.

As a *Psychic Diviner* you’re a great tracker and support member in a group of paranormal investigators, which suits you just fine. You’re even laid back about the cause and effect of usually being *point man* during investigations (you’re a tracker after all). With your military experience, incredible strength, and practice time at the local shooting range, you can hold your own in combat against the supernatural. And while the *Lazlo Agency* always seems to contact you at the worst times (always right in the middle of playing *Warcraft*), it’s a very worthy cause and you’re doing a lot of good for the world you’ve come to love so much.

Charlie's Personal Information

Beyond the Supernatural

Age: 39 Height: 6' 7" Weight: 375 lbs. Hair: black; kept long, usually in a pony tail.
Eyes: brown Birth Order: 2nd of 6 siblings Money: \$600.00 cash on hand
General Appearance: A mountain of a man who resembles the stereotype of his Samoan heritage. Usually wears Hawaiian shirts with undershirts and shorts over a tattooed body made of muscle that's now surrounded by a layer of "comfortable living".
Disposition: Very easy going and laid back to the point of laziness, hard to get upset.
Family Origin: Hawaiian/Samoan decent; no known history of paranormal phenomena.
Environment: From a military family in Honolulu, Hawaii.
Sentiment toward Mages & Psychics: "We got some pretty cool powers yo! Almost as cool as my WoW character, 'Talbor the Cleric's' powers are. For the Alliance!"
Reason for Paranormal Investigating: Met a "kilokilo" (a Kahuna who divines and predicts future events) who trained Charlie's abilities while fanning his curiosity of the Paranormal.
Goals in Life: To excel at WoW with his rising character Talbor the Cleric, avoid becoming an "Uber" driver, and meet a hottie, marry her and make some kids together someday.
Insanity: Charlie has a mild obsession of playing World of Warcraft which is creating a sedative lifestyle and its showing... but who's brave enough to call the big lug out on it?

Psionics: Base I.S.P.: 15

Multipliers: Scrutiny: x 1 Investigation: x 2 Lesser: x 4 Greater: x 6 Ancient: x 10

Psionic Abilities

I.S.P.

Psychic Dowsing (33%)-page 40: Can use a dowsing rod to sense & follow magic energy, water, earth energy/ley lines, places of power, beings (mortal and supernatural) and more. May include bonuses or penalties. I.S.P. cost is for every 10 minutes of dowsing. 2

Reading Signs-page 40: Reads signs, omens and portents of things to come 2

Reading Clues and the Obvious (50%)-page 41: Can recognize obvious clues and trails concerning magic, monsters and the supernatural. +10% if signs are faked or forged. 4

Palm Reading-page 41: Derives knowledge & information from reading a person's palm. requires physical contact, sufficient light, and close examination for one minute. 3

Touch Conveyance-page 42: Derives information from reading the flow of energy in and around the person being touched. Requires 5 seconds of physical contact. 5

See Aura of the Supernatural-page 42: Can see the aura of supernatural beings and recognize what they are (what kind of demon or monster) from their aura alone. 2

See the Aura of Magic-page 42: Can tell if an object contains magic energy. 4

Object Read-page 122: Receive impressions and images from reading an object. Impressions: 60%, Images 52%, Present 42% (must spend an additional 4 ISP). 6

See the Invisible-page 126: Can see entities, invisible creatures, energy beings, objects & creatures that can turn invisible or are naturally invisible. 4

Mind Bolt-page 121: Can hurl a bolt of mental force at a visible target. **Range:** 60 feet. Amount of damage depends on how much ISP is used. See page 121 for list. All bolts are +6 to strike, but adding an additional 10 ISP adds a +2 bonus. 4

Miscellaneous

Leaping Distance: Up: 3 feet/ 6 feet (Power) Across: 6 feet/ 12 feet (Power)
Run: 7.5 mph (max) 18 melees 165 feet per melee 42 feet per attack
Swim: 6.8 mph (max) 18 minutes 150 feet per melee 38 feet per attack
Bonus to Trust: 60% Maximum carry weight: 620 lbs. Max lift weight: 1240 lbs.

Example Quotes from Charlie

"Just Hang Loose!"

"For the Alliance! Always be for the Alliance!"

"Hey, I'm not fat... I'm larger than life!"

"My Caprice Classic is a classic in every way... except for the anti-theft steering wheel... and the improved shocks and struts... and the Maui Blue paint...and..."

"Don't make me come at you like Talbor the Cleric!"



Special Equipment

Name: "Salma" Type: dowsing rod Description: steering wheel

Abilities: Salma is a removable steering wheel that's been modified to allow a length of pipe to attach to the back, creating a "Y shape" for a dowsing rod. Anti-theft device and dowsing rod in one!

Name: small portable tool kit Type: field equipment Description: black hard plastic case

Abilities: Includes a set of screwdrivers, pliers, wrenches, hammer (1D6+1) damage, scissors, ice pick/hole punch, battery operated drill, duct tape and a small selection of nails & screws.

Name: Shark Tooth Hook Club Type: weapon Description: Hawaiian war club

Abilities: This club is made of koa wood and fringed with tiger shark incisors. Has a 13" length and a 5" width. Will affect creatures that are vulnerable to bone weapons (like Grave Ghouls).



Charlie's 1985 Caprice Classic Taxi